

# Graceful Degradation for Top-Down Join Enumeration via similar sub-queries measure on Chip Multi-Processor

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**Abstract:** Most contemporary database systems query optimizers exploit System-R's dynamic programming method (DP) to find the optimal query execution plan (QEP) without evaluating redundant sub-plans. However, in the relational database setting today, large queries containing many joins are becoming increasingly common. Based on this trend, it has become tempting to improve the DP performance. Chip Multi-Processor (CMP) present new opportunities for improving database performance on large queries. Based on CMP, this paper realizes the partial execution plans among the identified similar sub-queries and global execution plan among the constructed connected join pairs according to the generated partial solutions by uniform parallelizing top-down dynamic programming query optimization. Our theoretical results and empirical evaluation show that our algorithm could gracefully degrade the complexity degree for top-down join enumeration with large number of tables and impressive gains in the performance in terms of both output quality and running time.

**Keywords:** chip multi-processor, parallel query processing, DP query optimization.

## 1. Introduction

On the hardware front, the development trend of processor is transforming from high-speed single-core to Chip Multi-Processor, and from instructions level parallel to thread level parallel. Tomorrow's computer will have more cores rather than exponentially faster clock speeds, and software designs must be restructured to fully exploit the new architectures. The question for database researchers is this: how best can we use this increasing multithreading capability to improve database performance in a manner that scales well with machine size [4, 11, 12]?

Based on this trend, it has become tempting to revisit the concepts of database parallelism in the light of those emerging hardware architectures. Recently, by exploiting the new wave of multi-core processor architecture, Han et al. first propose a novel algorithm PDPsva to parallelize query optimization process to exploit multi-core processor architectures whose main memory is shared among all cores [1]. PDPsva generated QEPs for all smaller quantifiers' sets (i.e. size-driven). On contrary, DP optimizers such as DPcpp [2] and DPhyp [3], which directly traverse a query graph to generate join pairs, i.e., only considers pairs

of connected sub-queries. Thus, plan generation mainly use of join pair without cross products, reduce execution time. Further, DPhyp is capable to handle complex join predicates efficiently.

But these algorithms discussed above which all constructed based on bottom-up join enumeration method. By contrast with the research about bottom-up method, the research about top-down join enumeration is relative less recently. Leonard D. Shapiro et al estimates the lower and upper bounds of top-down query optimization [?, 13]. Top-down join enumeration dynamic programming method can derive upper bounds for the cost of the plans it generated which is not available to typical bottom-up DP method.

Dynamic programming methods, regardless of Top-down or not, face a difficult for complex queries because of its inherent exponential nature owing to the explosive search space. Many works have been done to find a good plan for a complex query by greedy and randomized methods of query optimization, e.g. iterative improvement (II) [6], iterative Dynamic Programming (IDP) [5], simulated annealing (SA), genetic algorithm (GA) and so on. These

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algorithms are mostly resolving problem by the randomization method.

In order to improve quality of the output plan and consider the characteristics of the query, the method based on identifying similar sub-queries in the complex query is proposed. John W. Raymond and Peter Willett give a thorough survey of the various approaches towards the detection of subgraph isomorphism [14]. Qiang Zhu et al. aim at finding the largest common induced subgraph of two graphs [9]. Meduri Venkata Vamsikrishna constructed plan by re-using the query plans among the identified similar sub-queries and avoided multiple plan construction for each join candidate in order to make memory efficient [10, 8]. However these algorithms are proposed for single - core CPUs.

In this paper, we firstly combine the measurement of similar sub-queries with the constructing connected join pairs. In order to take advantage of multi-cores architecture, a comprehensive and practical framework for parallelizing top-down dynamic programming query optimization is further been proposed to achieve partial solutions among the identified similar sub-queries and global execution plan among the constructed connected join pairs according to the generated partial similar sub-query plans.

The rest of this paper is organized as follows. We firstly construct similar sub-queries SSQ and connected join pairs set CSLQS. Then we generate query plan based on constructed SSQ and CSLQS. Finally we present the results of performance evaluation and conclude this paper.

## 2. Generation of SSQ and CSLQS

### 2.1 Preliminary Concepts

A query structure graph  $G$  is denoted by  $G(V, E, T, P, \alpha, \beta)$ , where  $V$  is the finite set of its vertices,  $E \in V * V$  the set of edges,  $\alpha$  a function assigning labels to the vertices and  $\beta$  a function assigning labels to the edges.  $T = \{R_1, R_2 \dots R_n\}$  is the set of tables referred in  $G$  and  $P = \{p_1, p_2 \dots p_m\}$  the set of all predicates referred in  $G$ .  $\alpha : x \rightarrow R$  is a one-to-one function, where  $x \in V$  and  $R \in T$ .  $\text{sizeof}(x)$  denotes the size of table  $\alpha(x)$ . In  $G$ , each vertex  $v \in V$  is labeled with  $\text{sizeof}(\alpha(x))$ .  $\beta : e \rightarrow c$  is a function, where  $e \in E$  and  $c \in 2^P$ .  $\text{selof}(e)$  denotes the selectivity of  $\beta(e)$ .  $\text{NumRel}(T)$  denotes the number of relations in  $T$ .

The edge  $e = (u, v) \in E$  is said to be incident with vertices  $u$  and  $v$ , where  $u$  and  $v$  are the end of  $e$ . These two vertices are called adjacent. The set of vertices adjacent to  $v$  is presented as  $\text{ad}(v)$ .  $\text{vertices}(e)$  denotes the set of (one or two) vertices connected by edge  $e$  in a query graph.

For a subquery  $S(V', E', T', P', \alpha', \beta')$  of  $G(V, E, T, P, \alpha, \beta)$ , the neighborhood of  $S$  is denoted as  $\text{ad}(S) = \{v \in (V - V') | (u, v) \in E \text{ and } u \in V'\}$ . In order to get the starting node form  $S$ , the operation of  $\text{min}(S) = \text{min}\{|V_i \in V'\}$  is introduced. If  $S$  is empty, then  $\text{min}(S)$  is also empty. If  $S$  is singleton set, then  $\text{min}(S)$  equals the

only element contained in  $S$ .  $\text{verticesofall}(S)$  denotes the set of all vertices connected by each edge in  $S$ .

**Definition 1:** Let  $S_1(V'_1, E'_1, T'_1, P'_1, \alpha'_1, \beta'_1)$ ,  $S_2(V'_2, E'_2, T'_2, P'_2, \alpha'_2, \beta'_2)$  are two connected sub-query of  $G(V, E, T, P, \alpha, \beta)$ , if  $V'_2 \subseteq (V - V'_1)$  and existing a edge  $(u, v) \in E$  such that  $u \in V'_1$  and  $v \in V'_2$ , we call  $(S_1, S_2)$  a join pair.

In order to prevent duplicate join pairs from happening, we consider only join pair,  $(S_1, S_2)$ , where  $S_2$  only contain  $V_j$  With  $j$  large than any  $i$  with  $V_i \in V'_1$ . In order to complete achieve this, the operation of  $W_i = \{V_j | j \leq i, V_j \in H\}$  is introduced.  $H$  is a connected and non-empty sub-query of  $V$ .

Every join pair is contained by CSLQS list. CSLQS are grouped by the size of the larger quantifier set in the join pair. We have  $\text{CSLQS}_{[*],i} = \{\text{CSLQS}_{[j,i]} | j < i \text{ and } (i + j) \leq \text{NumRel}(T)\}$ .  $\text{CSLQS}_{[0,1]}$  is used to represent a set of single quantifiers. The number of CSLQS is  $2 * \text{NumRel}(T)$  when  $\text{NumRel}(T)$  is even number or  $2 * \text{NumRel}(T) + \lfloor \text{NumRel}(T)/2 \rfloor$  when  $\text{NumRel}(T)$  is odd number for a full connectivity query graph  $G$ .

There is dependence among CSLQS. The operation  $D(\text{CSLQS}_{[x,y]})$  is introduced to solve the set of CSLQS depended by  $\text{CSLQS}_{[x,y]}$ . we can include  $D(\text{CSLQS}_{[x,y]}) = \{\text{CSLQS}_{[a,b]} | y \geq a + b\}$ . The number of  $D(\text{CSLQS}_{[*],y})$  denoted by  $\text{num}\{D(\text{CSLQS}_{[*],y})\}$  that equals number  $D(\text{CSLQS}_{[1,y]})$  is  $(y^2/4) + 1$  when  $y$  is even number or  $(y+1)(y-1)/4$  when  $y$  is odd number.

**Definition 2:** Let  $S_1(V'_1, E'_1, T'_1, P'_1, \alpha'_1, \beta'_1)$ ,  $S_2(V'_2, E'_2, T'_2, P'_2, \alpha'_2, \beta'_2)$  be two connected subquery of  $G(V, E, T, P, \alpha, \beta)$ .  $E_v$  and  $E_e$  are two given error bounds for relation table sizes and condition selectivities respectively. The pair of  $S_1, S_2$  is similar sub-queries, if it meets these conditions as follows:

1. If there exists a one-to-one mapping  $f$  between  $S_1$  and  $S_2$ , for any  $x \in V'_1$  and  $f(x) \in V'_2$ , we have  $\text{ComV}(x, f(x)) = |\text{sizeof}(\alpha'_1(x)) - \text{sizeof}(\alpha'_2(f(x)))| / \min(\text{sizeof}(\alpha'_1(x)), \text{sizeof}(\alpha'_2(f(x)))) < E_v$ .

2. If there exists a one-to-one mapping  $g$  between  $E'_1$  and  $E'_2$ , for any  $e \in E'_1$ ,  $g(e) \in E'_2$ , if  $\text{vertices}(e) = \{x, y\}$ , then  $\text{vertices}(g(e)) = \{f(x), f(y)\}$ , we have  $\text{ComE}(e, g(e)) = |\text{selof}(e) - \text{selof}(g(e))| / \min(\text{selof}(e), \text{selof}(g(e))) < E_e$ .

### 2.2 Graph-driven Traversal

The top-down algorithm begins with a group consisting entirely of node, then considers generate all candidate logically equivalent multi-expression. This processing is called as logical-to-logical transformations. The traditional strategy relies on transformation rules, which do not consider the query graph to generate logical join pairs. Since the enumeration of this method is very fast, this is a very efficient strategy if the search space is dense, e.g. for clique queries. However, if the search space is spare, e.g. for chain queries, this method will product many logical join pairs which are not connected or which contain unconnected sub-queries, therefore, are not relevant for the solution.

The following statement gives a hint on how to construct the join pairs and similar sub-queries. Let  $S$  be a

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Partition (G, Ev, Ee)
Output: similar connected sub-queries and join pairs.
1: initialize CSLQS= ∅ SSQ= ∅ iden=0
2: N=NumRel (T)
//determine the similar vertices
3: for i = 1 To N -1 do
4:   for id =0 to i -1 do
5:     if ComV(Vid, Vi)<Ev
6:       if not existing Vi in SL of SSQ1
7:         append Vi, Vid to SL and SR
8:       else
9:         append Vid to SR corresponding Vi
// determine the join pairs and similar sub-queries
10: for all i in [N-1...0] descending
11:   append Vi to CSLQS[0,1]
12:   PairQueue += {Vi}
13: PairQueue += MinOptimistic(G, Vi, Wi, SSQ, iden)
14: iden=1
15: for each S'1 ∈ PairQueue
16:   S2 ← S2 + CmpSub (G, S'1, SSQ, iden)
17:   for each S'2 ∈ S2
18:     qs2 = max (S'1, S'2)
19:     qs1 = min (S'1, S'2)
20:     append (qs1, qs2) to CSLQS[NumRel(qs1), NumRel(qs2)]
MinOptimistic (G, S, T, SSQ, iden)
Output: minimum cuts extended from S
1: N = {ad(S) - T}
2: R = NumRel (s) + 1
3: for all v ∈ N, v ≠ ∅
//identifying if or not existing similar sub-query for S
4:   if iden=0
5:     for every similarity S' of S in SSQR
6:       if exists node u in ad (S') similarity to v and edge (v, x) x ∈ S edge
(u, y) y = f(x) ∈ S'
7:         ComE (edge (v, x), edge (u, y)) < Ee
8:         S1 ← verticesofall (S) ∪ {v} and S'1 ← verticesofall (S') ∪ {u}
9:         if not existing S'1 in SL and S1 in corresponding SR of SSQR+1
10:        if not existing S1 in SL of SSQR+1
11:          append (S1, S'1) to SSQR+1
12:        else
13:          append S'1 to SR corresponding S1
14:        do S ← verticesofall (S) ∪ {v}
15:        return (S)
16: MinOptimistic (G, S, N ∪ T, SSQ, AdjList, iden)
CmpSub (G, S, SSQ, iden)
Output: all connected subset S' supplementing S
1: T = {Wmin(S) ∪ verticesofall(S)}
2: N = {ad(S) - T}
3: for all vi ∈ N descending by i
4:   return (vi)
5: MinOptimistic(G, {vi}, N ∪ T, SSQ, iden)
    
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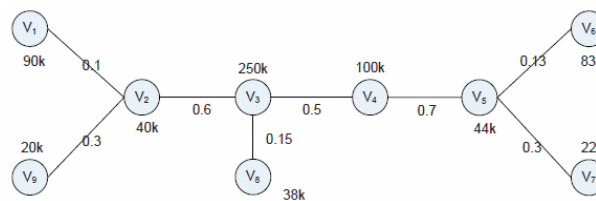


Figure 1 Query Graph G

joining it at line 16. Line 17-20 adds every join pair constructed to CSLQS. MinOptimistic is an iteration function and mainly expands the node S by calculating the neighborhood ad(S). Line 5-13 in MinOptimistic expands the current pair of similar sub-queries by adding the similar adjoining edge.

Let us consider an example. Fig.1 shows a query graph using error bound parameters (Ev=0.25, Ee=0.3) with the table size and selectivity.

The similar sub-queries (SSQ) and connected join pairs grouped by the size of the larger quantifier set in the join pair (CSLQS) is given in Fig.2. SSQ<sub>1</sub> contains the similar vertices of G. Note that {(V<sub>2</sub>), (V<sub>5</sub>)} are similar vertices in SSQ<sub>1</sub> and there is existing similar vertices V<sub>1</sub>, V<sub>2</sub> in ad (V<sub>2</sub>) and ad(V<sub>5</sub>), respectively. The reason {(V<sub>2</sub>, V<sub>1</sub>), (V<sub>5</sub>, V<sub>6</sub>)} is not contained by SSQ<sub>2</sub> is because edge (V<sub>2</sub>, V<sub>1</sub>) and edge (V<sub>5</sub>, V<sub>6</sub>) are not similar.

Through the graph in Fig.2 we also can see the structure of CSLQS constructed. The set of CSLQS connected by oblique line denotes logically equivalent multi-expression and will be used to logical-to-logical transformations. For example, we use CSLQS<sub>[1,8]</sub>, CSLQS<sub>[3,6]</sub> and CSLQS<sub>[4,5]</sub> to logical express G with nine vertices. So the solution of G can be split three parts. Parallel Execution can be done on these devised parts. Note that CSLQS<sub>[2,7]</sub> is not included in CSLQS<sub>[\*,7]</sub>, because there is not existing connected join pair (S<sub>1</sub>, S<sub>2</sub>) where S<sub>1</sub> and S<sub>2</sub> have two and seven vertices respectively by the concrete implementation of Partition algorithm. So the CSLQS constructed by Partition algorithm makes the top-down dynamic programming not relying on transformation rule of traditional. It is optimal with respect to the join graph and avoids the Cartesian products which can extremely decreasing the search space. The set of CSLQS connected by horizontal line have same dependence set of CSLQS. For example, the CSLQS set comprised by triangle are depended by CSLQS<sub>[\*,4]</sub>.

### 3. Construction of Query Plan

#### 3.1 Parallel Top-down Enumeration on CSLQS

In order to solve the solution of a sub-query of G using parallelize the top-down enumeration, we need allocate the set of CSLQS<sub>[x,y]</sub> that the sum of x and y equals NumRel(T) of the query G to different threads. We use the number of cores, num(cores), to denote the number of

connected sub-query of a graph G and S' be any sub-query of ad(S). Then S ∪ S' is connected. As a consequence, a connected sub-query can be enlarged by adding any subset of its neighborhood. Multiple similar sub-queries can also be enlarged by estimating the similarity of their adjoining vertices and edges.

Partition algorithm provides a skeleton framework how to generate the non-empty connected join pairs based on graph-traversal driven that accompany the measurement of similar sub-queries. We will use the non-empty connected join pairs to replace the logical-logical transformation through traditional transformational rule. The top-down enumeration with the optimized logical-logical transformation is called as TD\_JP. The similar sub-queries are employed to avoid multiple plan construction, and therefore degrade the complexity degree for top-down algorithm.

For all elements of V, Partition firstly determines the similar vertices from line 3 to 9. Then it expands every element {v} of V by calling a routine MinOptimistic that extends a given connected sub-query to bigger connected sub-query at line 13. For every constructed connected sub-query, CmpSub generates all connected sub-queries ad-

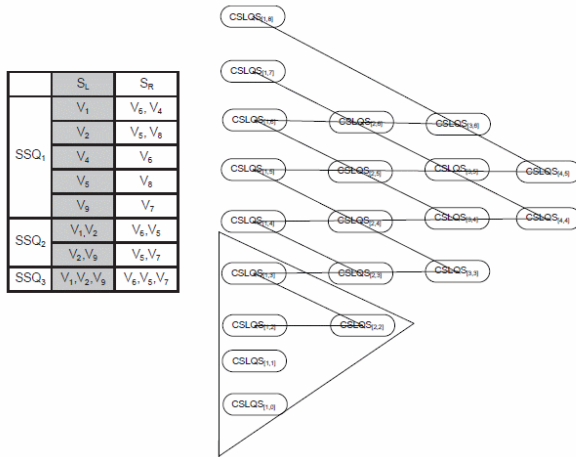


Figure 2 SSQ and CSLQS of Query Graph G

threads. However  $\text{num}(D(\text{CSLQS}_{[*],y}))$  that equals number  $\text{num}(D(\text{CSLQS}_{[1,y]}))$  is  $(y^2/4) + 1$  when  $y$  is even number or  $(y + 1)(y - 1)/4$  when  $y$  is odd number reduces with the decrease of  $y$ . we use  $D(\text{CSLQS}_{[*],y})$  to denote the workload of  $\text{CSLQS}_{[*],y}$ . Because it will cause the imbalance workload among threads based on CSLQS allocation, we need refined allocation granularity. The balance workload among threads can be completed by using join pairs in CSLQS as allocation granularity. The concrete way as follow:

Each  $\text{CSLQS}_{[xy]}$  that the sum of  $x$  and  $y$  equals  $\text{NumRel}(T)$  of the query  $G$  firstly is partitioned into  $\text{num}(\text{cores})$  groups. Then the different group  $[i]$  in each  $\text{CSLQS}_{[xy]}$  are allocated to thread  $[i]$ . The high-level description of parallelize top-down enumeration with the optimized logical-logical transformation with CSLQS is given by the following TDP\_CJP algorithm.

The function of  $\text{AllocateT}$  achieves the distribution with balance workload among threads at line 5. The  $\text{TD\_CJP}$  algorithm has three parameters,  $\text{CSLQS}$ ,  $\text{group}[i]$ ,  $\text{ThreadMemo}_i$ , and  $\text{SSQMemo}$ .  $\text{CSLQS}$  mainly be used to realize the optimization of logical-logical transformation.  $\text{Group}[i]$  is the allocated execution set of join pairs of thread  $i$ .  $\text{ThreadMemo}_i$  is applied to store the optimal query plan of group  $[i]$ .  $\text{SSQMemo}$  contain the partial solution by SSQ.  $\text{MergeAndPrunePlans}$  function (line 9) selects the optimal query plan among partial solutions.

### 3.2 Optimal TDP Algorithm Based on SSQ

In this subsection, we optimize  $\text{TDP\_CJP}$  through considering SSQ. Our approach involves two steps:

- a) Generating the sub-query plan of  $S_L$  in SSQ by  $\text{TD\_CJP}$  algorithm
- b) Re-using the sub-query plan of  $S_L$  to the similar sub-query  $S_R$  in SSQ.

The structure of SSQ and CSLQS are different. In order to construct the sub-query plan in SSQ by  $\text{TD\_CJP}$

### TDP\_CJP (G, Ev, Ee)

Output: the optimal query plan

- 1:  $N = \text{num}(\text{cores})$
- 2:  $\text{CSLQS} \leftarrow \text{Partition}(G, \text{Ev}, \text{Ee})$
- 3:  $\text{SSQMemo} = \emptyset$
- 4: for each  $\text{CSLQS}_{[x,y]}$  with  $x+y = \text{NumRel}(T)$
- 5:  $\text{AllocateT}(\text{CSLQS}_{[x,y]}, N)$
- 6: for  $i \leftarrow 1$  to  $N // N$  thread parallel implement
- 7:  $\text{pool.SubmitJob}$
- 8:  $\text{TD\_CJP}(\text{CSLQS}, \text{group}[i], \text{ThreadMemo}_i, \text{SSQMemo})$
- 9:  $\text{pool.Sync}()$
- 10:  $\text{MergeAndPrunePlans}(\text{MEMO}, \{\text{ThreadMemo}_1, \dots, \text{ThreadMemo}_N\})$
- 11: return MEMO

algorithm, we re-consider expressing the sub-query of  $S_L$  using connected join pairs. This process can achieve by adding a  $\text{JPS}_L$  column.  $\text{JPS}_L$  column contains all the logical express of  $S_L$ . When the sub-query of  $S_L$  only contains a node, the  $\text{JPS}_L$  contains a node. Otherwise, the sub-query  $q$  of  $S_L$  in  $\text{SSQ}_i$  can be logical expressed via traveling every sub-query  $q_x$  and  $q_y$  of  $S_L$  in  $\text{SSQ}_x$  and  $\text{SSQ}_y$  respectively that the sum of  $x$  and  $y$  equals  $i$  and vertices of  $q$  equals the sum of vertices of  $q_x$  and vertices of  $q_y$ . For example, the sub-query  $(V_1, V_2, V_9)$  of  $S_L$  in  $\text{SSQ}_3$  can be expressed  $(V_1, V_2, V_9)$  and  $(V_9, V_1, V_2)$ . Through this method, the constructed SSQ in Fig.2 can be reconstructed as Fig.3.

	$S_L$	$\text{JPS}_L$	$S_R$
SSQ <sub>1</sub>	$V_1$	$(V_1)$	$V_6, V_4$
	$V_2$	$(V_2)$	$V_6, V_8$
	$V_4$	$(V_4)$	$V_6$
	$V_5$	$(V_5)$	$V_8$
	$V_6$	$(V_6)$	$V_7$
SSQ <sub>2</sub>	$V_1, V_2$	$(V_1, V_2)$	$V_6, V_5$
	$V_2, V_6$	$(V_2, V_6)$	$V_6, V_7$
SSQ <sub>3</sub>	$V_1, V_2, V_6$	$(V_1, V_2, V_6)$	$V_6, V_5, V_7$
	$V_6, V_1, V_2$	$(V_6, V_1, V_2)$	

Figure 3 Reconfigurable SSQ

The high-level description of the optimized  $\text{TDP\_CJP}$  with SSQ is given by the following  $\text{OTDP\_CJP}$  algorithm. Note that the major objective to first  $\text{TD\_CJP}$  (line 13) is to obtain the query plan of  $\text{JPS}_L$  but the optimal plan for  $S_L$ . So the multiple logical express of  $S_L$  can not be executed in parallel. On the contrary, the second (line 22) can be executed in parallel.

The function of  $\text{Reconstruct}$  mainly achieves all  $S_L$  in SSQ logical express by adding a  $\text{JPS}_L$  column (line 3). Line 4-7 uses  $\text{CSSQ}$  to preserve all join pairs in SSQ according to the method of constructing CSLQS. The purpose of this is mainly to fulfill a consistent approach of two  $\text{TD\_CJP}$ .  $\text{MaxIndex}(\text{SSQ})$  solves the max index of

**OTDP\_CJP** (G, B, Ev, Ee)

Output: the optimal query plan with cost not exceeding B

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1: N=num (cores)
2: SSQ, CSLQS←Partition (G, Ev, Ee)
3: SSQ←Reconstruct(SSQ)
4: for each join pair (S'1, S'2) in JPSL
5:   qs2=max (S'1, S'2)
6:   qs1=min (S'1, S'2)
7:   append (qs1, qs2) to CSSQ[NumRel(qs1), NumRel(qs2)]
8: m=MaxIndex (SSQ)
9: SSQMemo=∅
//Constructing the query plan for all join pairs in JPSL of SSQ
10: SSQm existing logical express JP without query plan in SSQMemo
11: for each logical express JP
12:   JPMemo=∅
13:   TD_CJP (CSSQ, JP, JPMemo, SSQMemo)
14:   SSQMemo ←SSQMemo ∪ JPMemo
15: m=m-1
16: SSQMemo←SSQMemo ∪ Reuse_Plan(SSQ, SSQMemo)
//Constructing global solution
17: for each CSLQS[x, y] with x+y= NumRel (T)
18:   AllocateT(CSLQS[x, y], N)
19: for i←1 to N // N thread parallel implement
20:   pool.SubmitJob
21:   ThreadMemoi=∅
22:   TD_CJP (CSLQS, group[i], ThreadMemoi, SSQMemo)
23:   pool.Sync ()
24: MergeAndPrunePlans (MEMO, {ThreadMemo1,..., ThreadMemoN})
25: return MEMO
    
```

SSQ at line 8. Line 11-15 constructs the query plans for all join pairs in  $JPS_L$  of SSQ and uses SSQMemo to contain the constructed query plans. SSQMemo will be reviewed whether or not contain the plan before solving the plan of anyone join pair. The function of Reuse\_Plan completes the reusing of query plans contained in SSQMemo through the similar sub-query  $S_L$  and  $S_R$  at line 16.

**4. Performance Analysis**

All the experiments were performed on a Windows Vista PC with two Intel Xeon Quad Core E540 1.6GHz CPUs (=8 cores) and 8GB of physical memory. Each CPU has two 4Mbyte L2 caches, each of which is shared by two cores. The experimental parameters and their values are illustrated by Table 1.

In the first experiment, we compares the running time of TTD, TD\_CJP and IDP algorithms by changing the number of quantifiers for varying query graphs in Figure 4. The running time consists of two parts, optimization time used to construct query plan and execution time for query plan. Execution time reflects the quality of constructed query plan. None of these are parallel algorithms. We wanted to answer that besides clique queries the algorithm TD\_CJP

Type	Enumeration Style	
Bottom-up DP	Parallel Size-Driven	PDPsva
Iterative DP	Randomized query	IDP
Top-down DP	traditional logical-to-logical transformation	TTP
	logical-to-logical transformation based CSLQS	TD_CJP
	paralleled TD_CJP	TDP_CJP
	optimized TDP_CJP based SSQ	OTDP_CJP

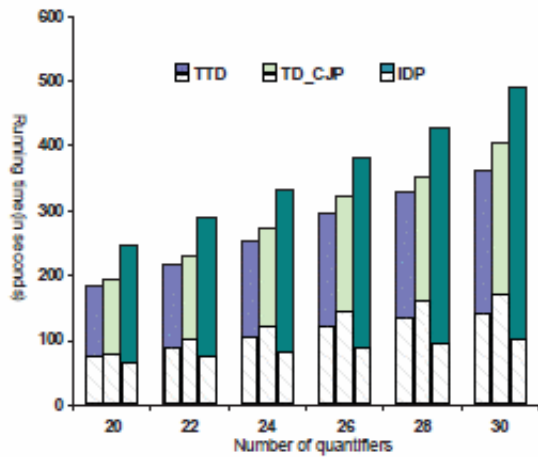
**Table 1** Experimental Parameters

based on the optimization of CSLQS significantly outperforms the conventional TTD and IDP algorithms.

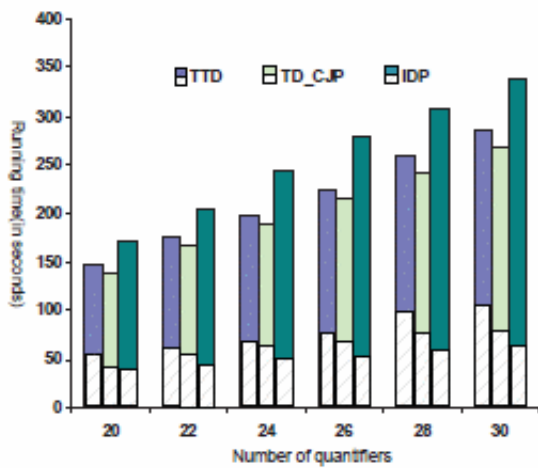
Figure 4 (a) compares the running time for clique queries. As illustrated in Figure 4 (a), the total running time increases as the number of relations is increased. TTD and TD\_CJP have the same execution time because they are exhaustive search DP algorithms and can construct the best query plan. Because the optimization of CSLQS for clique queries is unnecessary, the optimization time for TD\_CJP is longer than TTD. IDP algorithm has the shortest optimization time due to combining randomized and DP algorithm. However, it cannot guarantee an optimal query plan. So the execution time is the longest. Figure 4 (b) compares the running time for star queries. Because the optimization of CSLQS for star queries can avoid constructing logical join pairs which are not connected, the optimization time for TD\_CJP is shorter than TTD. Figure 4 (c) shows similar experiments with Figure 4 (b). Figure 4 shows that TD\_CJP algorithm is better than TTD and IDP, apart from clique queries. This shows the optimization of CSLQS is effective for star and cycle queries.

In the second experiment, we compared OTDP\_CJP, TDP\_CJP and PDPsva algorithms in Figure 5. They are parallel algorithms. From the running time of Figure 5, it should be noted the parallel algorithms are superior to TTD, IDP and TD\_CJP algorithm. By Figure 5 we wanted to answer that besides clique queries the algorithm OTDP\_CJP based on the optimization of CSLQS and SSQ significantly outperforms the TDP\_CJP and PDPsva algorithms.

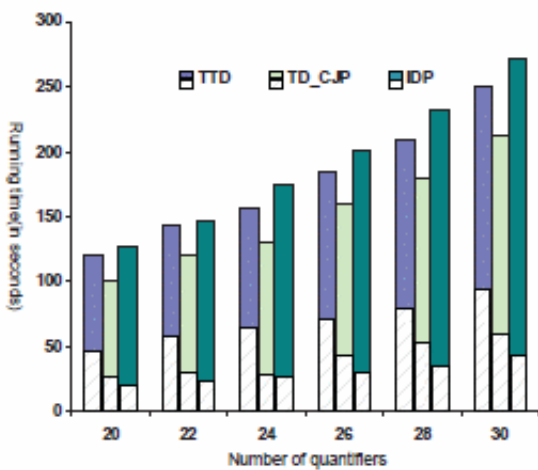
Figure 5(a) compares the running time of clique queries. As illustrated in Figure 5 (a), the optimization time for PDPsva is the shortest because the optimization of CSLQS for clique queries is unnecessary. However, OTDP\_CJP cuts the optimization time by using SSQ. The optimization of OTDP\_CJP is shorter than TDP\_CJP. For execution time, PDPsva equals TDP\_CJP. It should be noted that the execution time of OTDP\_CJP is longest. The query plan constructed by OTDP\_CJP is the ideal plan, not the best plan. Figure 5 (b) compares the running time for star queries. As it shown the running time of OTDP\_CJP is the shortest. Figure 5 (c) shows similar experiments with Figure 5 (b). Figure 5 shows OTDP\_CJP algorithm is optimal for star and cycle queries.



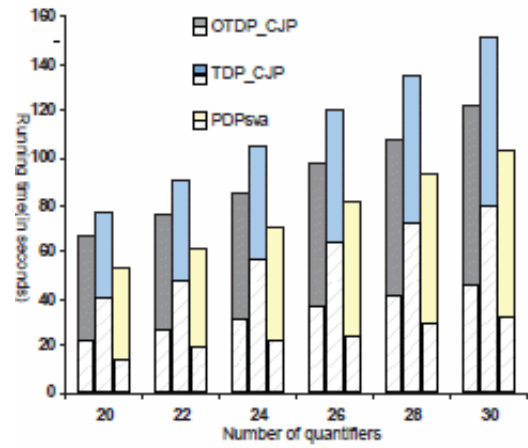
(a) Total time for clique queries



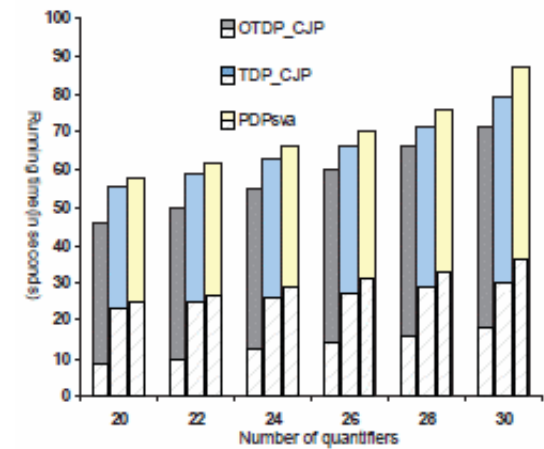
(b) Total time for star queries



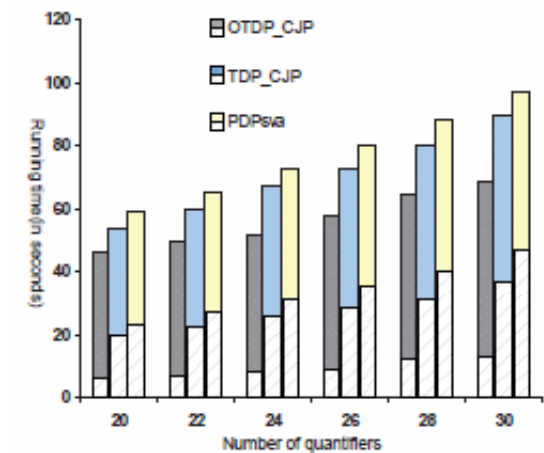
(c) Total time for cycle queries



(a) Total time for clique queries



(b) Total time for star queries



(c) Total time for cycle queries

**Figure 4** Total time for single thread algorithms by varying number of quantifiers

**Figure 5** Total time for single thread algorithms by varying number of quantifiers

## 5. Conclusion and Future Work

In this paper, parallelizing top-down dynamic programming query based on CMP is completed by three phases. In the first phase, through graph-driven traversal we constructed connected join pairs used to optimal the traditional transformation rule of logical-to-logical and simultaneously similar sub-queries employed to reduce multiple plan construction for connected join pairs. In the second phase, based on the reconfigurable SSQ we use TD\_CJP algorithm to construct the query plan for all the logical express of SL in SSQ and re-use these constructed plan to the similar sub-queries. Finally, TD\_CJP algorithm is applied once more to solve the global solution based on the CSLQS and query plans as a result of the second phase in parallel. By implementing our framework and analyzing the experiment results, OTDP\_CJP gracefully degrade the complexity degree for top-down join enumeration with large number, impressive gains in the performance.

Future work is still needed in expanding our multi-threaded cluster partition and join strategy to examine performance on other multithreaded processors and to support other operations.

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